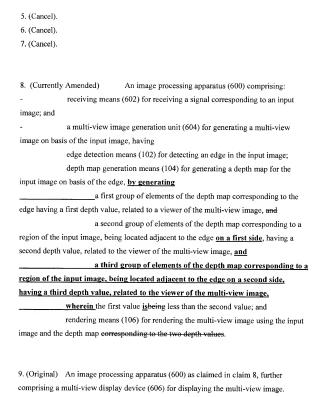
IN THE CLAIMS

1. (Currently Amended)	A multi-view image generation unit (100, 200) for
generating a multi-view imag	e on basis of an input image, the generation unit
comprising:	
edge detection	means (102) for detecting an edge in the input image;
depth map gen	eration means (104) for generating a depth map for the
input image on basis of the ed	ige, by generating
a first	group of elements of the depth map corresponding to the
edge having a first depth valu	e, related to a viewer of the multi-view image, and
a seco	nd group of elements of the depth map corresponding to a
region of the input image, bei	ng located adjacent to the edge on a first side, having a
second depth value, related to	the viewer of the multi-view image, and
a thir	d group of elements of the depth map corresponding to a
region of the input image, be	eing located adjacent to the edge on a second side,
having a third depth value,	related to the viewer of the multi-view image,
wherein the fir	st value isbeing less than the second value; and
rendering mean	ns (106) for rendering the multi-view image using the input
image and the depth map corre	esponding to the two depth values.

- 2. (Previously Presented) A multi-view image generation unit (100) as claimed in claim 1, wherein the edge detection means (102) is arranged to detect the edge by computing pixel value differences between first pixel values of the input image and respective second pixel values of a second input image, the input image and the second input image belonging to a sequence of video images.
- 3. (Original) A multi-view image generation unit (100) as claimed in claim 2, wherein the first pixel values represent one of color and luminance.
- 4. (Original) A multi-view image generation unit (100) as claimed in claim 2, wherein the first depth value is a function of a first one of the pixel value differences.



10. (Currently Amended) A method of generating a multi-view image on basis of	
an input image, the method comprising:	
- detecting an edge in the input image;	
generating a depth map for the input image on basis of the edge, by	
generating	
a first group of elements of the depth map corresponding to the	
edge having a first depth value, related to a viewer of the multi-view image, and	
a second group of elements of the depth map corresponding to a	
region of the input image, being located adjacent to the edge on a first side, having a	
second depth value, related to the viewer of the multi-view image, and	
a third group of elements of the depth map corresponding to a	
region of the input image, being located adjacent to the edge on a second side,	
having a third depth value, related to the viewer of the multi-view image,	
wherein the first value isbeing less than the second value; and	
rendering the multi-view image using the input image and the depth map	
corresponding to the two depth values.	
11. (Currently Amended) A computer readable storage medium comprising	
instructions executable by a processor to generate a multi-view image on basis of an input	
image, the medium comprising:	
code for detecting an edge in the input image;	
code for generating a depth map for the input image on basis of the edge,	
by generating	
a first group of elements of the depth map corresponding to the	
edge having a first depth value, related to a viewer of the multi-view image, and	
a second group of elements of the depth map corresponding to a	
region of the input image, being located adjacent to the edge on a first side, having a	
second depth value, related to the viewer of the multi-view image, and	
a third group of elements of the depth map corresponding to a	
region of the input image, being located adjacent to the edge on a second side,	
having a third depth value, related to the viewer of the multi-view image,	

wherein the first value isbeing less than the second value; and code for rendering the multi-view image using the input image and the depth map eorresponding to the two depth values.